

180: SCOREBOARD

1. **GAME CLOCK:** In a Bonus Ball game, you have up to fifteen minutes to reach 21 points. Failure to do so, brings you into the shoot-out.

If the 15 minutes runs out during a player's visit at the table, then that player continues shooting until he misses or scores 21 points. If the player does not reach 21 points, the game moves to the shoot-out. No final visit may end with a foul. The opponent now has a ball in hand.

2. **SHOT CLOCK:** The scoreboard has a shot clock that should be used when playing in a competitive situation. It is a 30 second shot clock that has a 5 second delay before it resumes counting down. It keeps the game moving along and assures that each player gets more visits to the table. **OPTIONAL**



The scoreboard has ball graphics above the score of each player. This is very important. It tells you which ball you are to shoot next as well as what ball your opponent is shooting next!

4. **THE SHOOT-OUT:** If the score of 21 points is not reached by either player, after **REGULATION TIME** of play are up, it's shoot-out time! The **SHOOT-OUT** begins by the player with the highest points breaking first. Again, it's an **OPEN BREAK**. The first player will be allowed to continue his visit until he scores 21 or misses. If he scores 21 points, of course the game will be over before his opponent even gets to shoot. However, if the first player fails to get to 21 points, the opponent has choices. Taking the table as the balls lay or having the balls re-racked. Now, after each player has completed the inning, the game is considered over. At this point the score could be only 9-6, but the game is still considered over! A game may end in a tie. In a race in a tournament, you would repeat until you finally have a winner!



EASY AS 1-2-3

YOU WIN!

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